



One exhibit, four designers

Roos van Geffen (1975)

'The essence of things is not found in their description, but in experience.' Starting from this philosophy Roos van Geffen creates theatre. In her 'experience performances' she takes the time to incite the sensitivity of the spectator and open his eyes to details he normally ignores. In the spaces she creates, the spectator can focus on the essence of 'being human'. By doing so she gives her audience what she misses herself in nowadays society: moments of rest and self-reflection, an intense frozen experience in a hectic world.

Roos van Geffen studied stage design at the Kunstacademie in Tilburg and at the Academie Beeldende Kunsten in Maastricht. As from 1997 she has created installations and performances for various European festivals. From 2005 to 2010 she was given the opportunity to further develop her style at the workshop theatre Huis a/d Werf in Utrecht. She works as a freelance set and costume designer, has regularly worked with directors Koos Terpstra and Ira Judkovskaja, and designed sets and costumes for theatres in Norway and theatre companies in the Netherlands (NNT, Tryater). With her business partner Janna Verhoeven she has set up the Immens Foundation. Theatre Corrosia! in Almere shows and supports her new projects. Roos van Geffen also monitors students of stage design in Utrecht and Maastricht.

www.roosvangeffen.com

Lena Müller (1976)

Lena Müller studied architecture at the Technische Universität Dresden, stage design at the Hochschule für Bildende Künste Dresden and at the Gerrit Rietveld Academie Amsterdam. Since September 2010 she follows the Master in Lens Based Digital Media at the Piet Zwart Instituut in Rotterdam. The spaces designed by Lena Müller are images by itself. Lately she integrates more and more video images in her designs. Lena Müller worked as assistant designer with Katrin Brack and Annette Kurz for Luk Perceval at the Schaubühne am Lehniner Platz Berlin, and with Mirella Weingarten for opera productions in Weimar and Salzburg. Her career as stage designer in the Netherlands started in 2004 with a cooperation with directors Susanne Kennedy, Sarah Moeremans and Joachim Robbrecht at the director training of the Theaterschool in Amsterdam. Next she cooperated with Sarah Moeremans at Generale Oost in Arnhem and at Tryater in Leeuwarden. With Susanne Kennedy she frequently works at Het Nationale Toneel in The Hague. Outside the Netherlands Lena Müller designed stage images in Belgium at De Queeste, Genk (2008) and in Germany at the Staatstheater Oldenburg (2009, direction Susanne Kennedy) and at Schauspiel Hannover (2009, i.c.w. Annette Kurz, direction Luk Perceval)

www.lenamueller.info

Marloeke van der Vlugt (1971)

Marloeke van der Vlugt develops spaces and (audiovisual) techniques that engage the audience in a direct, often physical relationship with the body of the performers. Her (stage) images are interactive. Digital media, technical objects and costumes have an impact on performer and audience and vice versa. The audience thus also becomes performer.

Marloeke van der Vlugt studied Theatre Science at the University of Amsterdam, scenography at the Goldsmith's Academy and choreography at the Laban Center, both in London, and followed various video camera and montage courses. From 2006 to 2009 she studied at the post-academic school Dasarts in Amsterdam. Van der Vlugt works as a theatre maker and designer of audiovisual and theatrical productions and installations, and as a teacher with the Hogeschool voor de Kunsten in Utrecht and the Frank Mohrinstituut in Groningen. During her training at Dasarts she explored the theatrical and visual possibilities of the Multiplayer Online World 'Second Life', leading to the film *My Cave* and the performance *AKI ANNE*. In cooperation with Waag Society she developed an interactive route with mobile phones, using the 7scenes platform. She finished her studies with the interactive installation *Series Patchmaker, no. 1 Marloeke, 1971*. The key element in this is the hu-



man body as interface, using sensors and electronic textiles. In 2007 Van der Vlugt was one of the selected Dutch designers for the Prague Quadriennale.

www.marloekevandervlugt.com

Theun Mosk (1980)

Theun Mosk is a theatre maker, lighting and set designer. His work is characterized by strong conceptual ideas. By creating clear frames, Mosk guides and influences the way spectators can look at and experience what is presented to them in the performance. In his work for

location theatre, he often designs monumental installations in public spaces, in which light and threedimensional experience are key elements.

Theun Mosk finished his studies in theatre and theatre technology at the Theater-school in Amsterdam in 2003, studied one year at the Gerrit Rietveld Academie (stage design) and participated in workshops of Robert Wilson in the Watermill Center in New York in 2004. He works as scenographer, lighting designer and theatre maker. He has permanent co-operations with Schweigman& (Boukje Schweigman), De Veenfabriek (Paul Koek),

Toneelgroep Oostpool (Marcus Azzini) and the Ro Theater (Jetse Batelaan). He designed lighting and sets for performances by Lotte van den Berg, Roos van Geffen and Karina Holla. His work also includes the design and lighting design of exhibitions, for instance *Egypt's Sunken Treasures* (under the direction of Robert Wilson and with Laurie Anderson), *Arnhem Mode Biënnale* (Piet Paris) and *Ergens & Overal*, about location theatre in the Netherlands (Theater Instituut Nederland). In 2007 he was one of the selected Dutch designers for the Prague Quadriennale. ◀

www.theunmosk.nl



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